

Distorted Android - Feature #6

New Effect: save

06/03/2016 11:50 PM - Distorted Admin

Status:	Closed	Start date:	06/03/2016
Priority:	Normal	Due date:	
Assignee:	Distorted Admin	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
A completely new kind of effect, 'save' : save the current look of a DistortedObject (or Node) to a file.			

History

#1 - 06/03/2016 11:57 PM - Distorted Admin

- Tracker changed from Bug to Feature

#2 - 06/07/2016 11:08 PM - Distorted Admin

- Status changed from New to In Progress

- Assignee set to Distorted Admin

#3 - 06/09/2016 01:15 AM - Distorted Admin

There will be two separate effects from the new 'Post Shader' class:

- save 1 frame to a PNG file

- save a movie to a MP4 file

#4 - 06/10/2016 03:49 PM - Distorted Admin

Implemented in [library|57dc1301](#).

Issue still open because we need to provide example App and check if the implementation actually works :)

#5 - 06/15/2016 03:58 PM - Distorted Admin

- Status changed from In Progress to Resolved

After some consideration, the 'Save' effect and the whole 'Other' Effect Queue have been removed back from the library.

The effect belongs to applications. Example application saving contents of its Surface provided in [examples|88d9ff62](#)

#6 - 06/15/2016 03:59 PM - Distorted Admin

- Status changed from Resolved to Closed

#7 - 04/13/2018 12:21 AM - Distorted Admin

- % Done changed from 0 to 100