

Distorted Android - Bug #17

Regions of Fragment Effects migrate

07/07/2016 10:44 AM - Leszek Koltunski

Status:	Closed	Start date:	07/07/2016
Priority:	Normal	Due date:	
Assignee:	Leszek Koltunski	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
The regions move when Object is rotated. Issue particularly apparent when we rotate with an angle close to 90 degrees. 'Fragment3d' app reproduces this.			

History

#1 - 08/09/2016 02:29 PM - Distorted Admin

- Status changed from New to In Progress
- Assignee set to Leszek Koltunski

#2 - 08/11/2016 10:43 PM - Distorted Admin

- Status changed from In Progress to Closed
- % Done changed from 0 to 100

Fixed by [library77fcb24d](#).