

Distorted Android - Feature #34

Light Effects

12/14/2018 10:37 PM - Leszek Koltunski

Status: New	Start date: 12/14/2018
Priority: High	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
Description Add an entirely new type of effects, ones that work on the whole output surface and add lights & shades to the whole scene.	

History

#1 - 12/14/2018 10:37 PM - Leszek Koltunski

- Priority changed from Normal to High