

Distorted Android - Feature #34

Light Effects

12/14/2018 10:37 PM - Leszek Koltunski

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|---|----------------------------------|
| Status: New | Start date: 12/14/2018 |
| Priority: High | Due date: |
| Assignee: | % Done: 0% |
| Category: | Estimated time: 0.00 hour |
| Target version: | |
| Description Add an entirely new type of effects, ones that work on the whole output surface and add lights & shades to the whole scene. | |

History

#1 - 12/14/2018 10:37 PM - Leszek Koltunski

- Priority changed from Normal to High