Magic Cube - Feature #48

Make it possible to make an Object smaller or bigger

06/12/2020 04:11 PM - Leszek Koltunski

Status:	Closed	**Start date:**	06/12/2020
Priority:	Normal	**Due date:**	
Assignee:	Leszek Koltunski	**% Done:**	100%
Category:		**Estimated time:**	0.00 hour
Target version:			

Description

Add a button somewhere in the PLAY state that will make the Object up to N% smaller or bigger (N=20?)

History

#1 - 06/16/2020 01:21 PM - Leszek Koltunski

- Subject changed from Make it possible to make an Object smalller or bigger to Make it possible to make an Object smaller or bigger

#2 - 06/20/2020 12:01 AM - Leszek Koltunski

Make it a two-fingered zoom.

Problem: the 600x600 Node texture. Zooming will move part of the Object out of it and invisible.

#3 - 06/26/2020 01:55 PM - Leszek Koltunski

- Status changed from New to Closed

- Assignee set to Leszek Koltunski

- % Done changed from 0 to 100

Commit c7b00dfb resolves this.