

## Magic Cube - Feature #52

### Firestore: report FPS

06/18/2020 09:51 AM - Leszek Koltunski

<b>Status:</b>	Closed	<b>Start date:</b>	06/18/2020
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Leszek Koltunski	<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Description</b>			
Report the FPS of each Object to Firestore (on object change)			

#### History

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##### #1 - 06/20/2020 10:00 AM - Leszek Koltunski

- Status changed from New to Closed
- Assignee set to Leszek Koltunski
- % Done changed from 0 to 100

Commit commit:eae2d49 resolves this.

##### #2 - 06/20/2020 10:01 AM - Leszek Koltunski

Commit:7eae2d49

##### #3 - 06/20/2020 10:01 AM - Leszek Koltunski

[7eae2d49](#)