

	2020-4				2020-5				2020-6				2020-7				2020-8				2020-9					
	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	
<b>Distorted Android</b> New Effect: hue Add support for new types of Regions New Effect: Fourier Issues on PowerVR GE8100 Light Effects Mesh Importer Z-fighting when blurring a flat surface Adreno 510: problems with UBO in fragment (...) <b>Magic Cube</b> Think of ways to have the Objects controlled (...) Add a halo around the object Add the 'World' pane to the Scores Dialog Crash in Firebase (F8332 phone, API level (...) Crash in Firebase (LG-X230, API level 23) <b>TwistyPuzzleLib</b> Build fails because of missing drawable resources																										