

|   | 2024-4 |    |    |    | 2024-5 |    |    |    | 2024-6 |    |    |    | 2024-7 |    |    |    | 2024-8 |    |    |    | 2024-9 |    |    |    |    |    |  |  |
|---|--------|----|----|----|--------|----|----|----|--------|----|----|----|--------|----|----|----|--------|----|----|----|--------|----|----|----|----|----|--|--|
|   | 14     | 15 | 16 | 17 | 18     | 19 | 20 | 21 | 22     | 23 | 24 | 25 | 26     | 27 | 28 | 29 | 30     | 31 | 32 | 33 | 34     | 35 | 36 | 37 | 38 | 39 |  |  |
| <b>Distorted Android</b><br>New Effect: hue<br>Add support for new types of Regions<br>New Effect: Fourier<br>Issues on PowerVR GE8100<br>Light Effects<br>Mesh Importer<br>Z-fighting when blurring a flat surface<br>Adreno 510: problems with UBO in fragment (...)<br><b>Magic Cube</b><br>Think of ways to have the Objects controlled (...)<br>Add a halo around the object<br>Add the 'World' pane to the Scores Dialog<br>Crash in Firebase (F8332 phone, API level (...)<br>Crash in Firebase (LG-X230, API level 23)<br><b>TwistyPuzzleLib</b><br>Build fails because of missing drawable resources |        |    |    |    |        |    |    |    |        |    |    |    |        |    |    |    |        |    |    |    |        |    |    |    |    |    |  |  |