		2019-		8		2019-9			2019-10					2019-11				2019-12						2020-1			
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New Effect: hue																											
Add support for new types of Regions																											
New Effect: Fourier																											
Issues on PowerVR GE8100																											
Light Effects																											
Mesh Importer																											
Z-fighting when blurring a flat surface																											
Adreno 510: problems with UBO in fragment ()																											
Magic Cube																											
Think of ways to have the Objects controlled ()																											
Add a halo around the object																											
Add the 'World' pane to the Scores Dialog																											
Crash in Firebase (F8332 phone, API level ()																											
Crash in Firebase (LG-X230, API level 23)																											
TwistyPuzzleLib																											
Build fails because of missing drawable resources																											

05/17/2024