

	2019-8				2019-9				2019-10				2019-11				2019-12				2020-1				
	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	1	2	3	4
<b>Distorted Android</b> New Effect: hue Add support for new types of Regions New Effect: Fourier Issues on PowerVR GE8100 Light Effects Mesh Importer Z-fighting when blurring a flat surface Adreno 510: problems with UBO in fragment (...) <b>Magic Cube</b> Think of ways to have the Objects controlled (...) Add a halo around the object Add the 'World' pane to the Scores Dialog Crash in Firebase (F8332 phone, API level (...) Crash in Firebase (LG-X230, API level 23) <b>TwistyPuzzleLib</b> Build fails because of missing drawable resources																									