

Distorted Android - Issues

| # | Tracker | Status | Priority | Subject | Assignee | % Done | Updated |
|----|---------|----------|----------|------------------------------------------------------------------|-----------------|--------|---------------------|
| 25 | Feature | Closed | High | Enable Transform Feedback | Distorted Admin | 100 | 05/26/2017 12:19 PM |
| 14 | Feature | Closed | Normal | App checking arrangement of DistortedCubes into a DistortedTree. | Distorted Admin | 100 | 12/14/2016 11:31 PM |
| 13 | Feature | Closed | Normal | App checking Fragment effects on a DistortedCubes target | Distorted Admin | 100 | 07/07/2016 08:54 AM |
| 12 | Feature | Closed | Normal | App checking Vertex effects on a DistortedCubes target | Distorted Admin | 100 | 04/13/2018 12:20 AM |
| 10 | Feature | Closed | High | Re-architecture adding new Effects | Distorted Admin | 100 | 04/13/2018 12:20 AM |
| 9 | Feature | Rejected | Low | Single-point noise | Distorted Admin | 100 | 04/13/2018 12:20 AM |
| 7 | Feature | Closed | Normal | New Effect: glow | Distorted Admin | 100 | 12/07/2018 01:15 PM |
| 6 | Feature | Closed | Normal | New Effect: save | Distorted Admin | 100 | 04/13/2018 12:21 AM |
| 5 | Feature | Closed | High | New Effect: blur | Distorted Admin | 100 | 04/27/2017 04:30 PM |
| 3 | Feature | Closed | Normal | New Effect: wave | Distorted Admin | 100 | 08/29/2016 07:20 PM |
| 2 | Feature | Closed | High | Provide example app showing how to use plain SurfaceView | Distorted Admin | 100 | 06/07/2016 11:06 PM |
| 1 | Bug | Closed | Normal | FBO not visible | Distorted Admin | 100 | 06/03/2016 11:40 PM |