

Magic Cube - Issues

#	Tracker	Status	Priority	Subject	Assignee	% Done	Updated
46	Feature	Closed	Normal	Rework the bottom pane	Leszek Koltunski	100	09/23/2020 10:52 PM
47	Bug	Closed	High	Remove the FBO_QUEUE	Leszek Koltunski	100	06/16/2020 12:27 PM
48	Feature	Closed	Normal	Make it possible to make an Object smaller or bigger	Leszek Koltunski	100	06/26/2020 01:55 PM
49	Feature	Closed	Normal	Two-finger Object rotations	Leszek Koltunski	100	06/19/2020 11:54 PM
50	Feature	Closed	Normal	Improve RubikObject.finishRotation()	Leszek Koltunski	100	06/18/2020 11:06 AM
51	Feature	Closed	Normal	Improve the Patterns dialog	Leszek Koltunski	100	07/06/2020 03:32 PM
52	Feature	Closed	Normal	Firebase: report FPS	Leszek Koltunski	100	06/20/2020 10:01 AM
53	Feature	Closed	Normal	Firebase: report sequence of events leading up to the 'IllegalStateException' dismissing the MainDialog	Leszek Koltunski	100	06/20/2020 11:15 AM
54	Feature	Closed	Normal	Lock the app in vertical mode	Leszek Koltunski	100	06/18/2020 11:14 AM
55	Feature	New	Normal	Add a halo around the object		0	06/18/2020 09:55 AM
56	Feature	New	Normal	Add the 'World' pane to the Scores Dialog		0	06/20/2020 12:04 AM
57	Bug	Closed	Normal	Make the UI proportional in physical screen size	Leszek Koltunski	100	06/21/2020 11:30 AM